CALL FOR PRODUCT SOLUTION PAPERS

DSC 2022 EUROPE VR

DRIVING SIMULATION & VIRTUAL REALITY CONFERENCE & EXHIBITION

The DSC Conference gathers driving simulation specialists from the industrial and academic communities as well as commercial simulation providers. This 21st edition follows that of 2021, held in Munich, in a hybrid version with 300 participants (more than 200 on site) and 15+ exhibitors. Both physical and remote participants came from all around the world from about more than 20 different countries of Europe, America and Asia.

This year's edition will be held in Paris from September 21st to 23rd, 2022. Topics will include state of the art in driving simulation technology, research and developments, extended with progressively merging virtual reality (VR) developments. This year program will also give an enlarged place for simulation tools for autonomous and connected vehicles along with advanced driving assistance system (ADAS) applications. Human factors and motion rendering nevertheless will remain the now traditional axis of the conference.

You are welcome to the DSC 2022 Europe Conference organized by the Driving Simulation Association, Arts et Métiers Institute of Technology and the University of Gustave Eiffel, with the support of Renault, on September 21st-23rd!

IMPORTANT DATES

Call for Product Solution Papers	**1 October 2021**
Product Solution Papers' submission	**15 April 2022**
Registration opening	**15 May 2022**
Final acceptance notification	**1 June 2022**
Final paper due	**15 July 2022**
Early bird registration deadline	**31 July 2022**
Conference dates	**21-23 Sep. 2022**

TOPICS & THEMATIC

- **ADAS, Autonomous & Connected Vehicles**
- **AI for driving simulation**
- **Car HMI solutions**
- **Driver & Vehicle safety and cybersecurity**
- **High-Performance Computing & Massive Simulation**
- **Innovative product solutions in connected areas**
- **Motion Cueing and Control**
- **Multimodal Mobility for ground transportation**

- **Perception and Human Factors**
- **Scenario Modeling and Authoring Tools**
- **Simulation Design and Architecture**
- **Standardization & Product Interfaces**
- **Terrain & traffic generation**
- **Training simulators**
- **Virtual Prototyping**
- **Virtual Reality for Driving Simulation**

PAPER SUBMISSION

Please send a 4-pages submission proposal by April 15th, 2022 for DSC TC reviewing. Detailed information about submission procedure and review process will be provided on the conference website:

dsc2022.org/guidelines-for-authors   **dsc2022.org/review-process**

PUBLICATION & PRESENTATION

Final accepted papers will be presented at a parallel industrial session – 30 minutes including Q/A – and published in the DSC Europe 2022 VR Production Solutions Book available for all conference attendees.

ORGANIZING COMMITTEE

Andras Kemeny, *Conference Chair*
DS Association, Renault, Arts et Métiers Institute of Technology

Florent Colombet, *Program Co-Chair*
Renault, DS Association

Jean-Rémy Chardonnet, *Program Co-Chair*
Arts et Métiers Institute of Technology

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